

LONDON

VIDEO GAME ORCHESTRA

PRIDE IN GAMING



 /lvgorchestra

www.lvgo.co.uk



Saturday 10th June - 7pm
20 Bedford Way, Logan Hall WC1H 0AL

Welcome

Welcome to our concert celebrating pride and diversity in Gaming!

This is our chance as an orchestra to celebrate the outstanding contribution LGBTQ+ game developers, writers, composers and fans have made to the world of video games. Their passion has driven an explosion of representation in the industry and continues to further the cause of queer liberation in wider society.

In addition to the creative teams themselves, the online world of video games has long provided a lifeline for many to explore their identities and find thriving communities full of like-minded people.

We are proud to present this music from some iconic games featuring queer characters, composers, developers and communities.

Buckle up for some epic tales and fabulous music!



About us

The London Video Game Orchestra is a community ensemble dedicated to bringing video game music to wider audiences and, through this, to raise awareness of this burgeoning new art form and encourage young and old to get into performing the repertoire.

As a charitable orchestra, the LVGO prides itself in putting on accessible performances for everyone to enjoy this fabulous music. If you would like to keep up to date with the latest news and events, please visit www.lvgo.co.uk and sign up to our newsletter.



PRIDE IN GAMING



Programme

1. - - - **The Outer Worlds**
Hope
 2. - - - **The Last of Us II**
Through The Valley
 3. - - - **Disco Elysium**
Polyhedrons/La Revacholiere
 4. - - - **Fable I & II**
A Medley
 5. - - - **Celeste**
Quiet and Falling
 6. - - - **Prey**
Symphonic Suite
-
-

30 minute Intermission

7. - - - **Stardew Valley**
A Medley
8. - - - **Final Fantasy IX**
Quina's Travelogue
9. - - **Dragon Age Inquisition**
Title Theme
10. - - - **Minecraft**
Pigstep
11. - - **League of Legends**
League of Lesbians
12. - - - **Hades**
A Medley

PRIDE IN GAMING



The Outer Worlds – “Hope”

Composed by Justin E. Bell, arr. Mattie Bell

The Outer Worlds is a 2019 action role-playing game developed by Obsidian Entertainment and published by Private Division with a sequel announced. Set in an alternate future where humans have begun to colonize space and terraform alien planets, hundreds of Earth residents, lured by the promise of a fresh start, sign up for the chance to travel to this new frontier. It is a music of adventure and exploration, and Hope—the name of the ship, whose passengers are tasked with the burden of bringing salvation to the damaged colonies on Halcyon.

Developed by Obsidian Entertainment

Game released: 2019



https://en.wikipedia.org/wiki/The_Outer_Worlds

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The Last of Us II – Through The Valley

Composed by Gustavo Santaolalla, arr. Marcus Hedges

Sequel to the celebrated game *Last of Us* by Naughty Dog that brought zombies back to the mainstream with the Cordyceps fungus, *Last of Us 2* is a third-person RPG that follows two main characters, Ellie and Abby. ‘Through the Valley’ was originally from blues musician Shawn James’s debut album *Shadows* and later chosen to be featured in the game, with Ellie’s version used in the game trailer. In place of the lyrics, this instrumental version carries the game’s drama through its orchestration, something that every fan would recognise.

Developed by Naughty Dog

Game released: 2020 (Last of Us I in 2013)



https://en.wikipedia.org/wiki/The_Last_of_Us_Part_II

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Disco Elysium – Polyhedrons/La Revacholliere

Composed by British Sea Power, arr. Billy Palmer

Disco Elysium is a 2019 role-playing game developed and published by ZA/UM. As described by the lead writer Robert Kurvitz in a pitch, the game would be “D&D meets '70s cop-show, in an original 'fantastic realist' setting, with swords, guns and motor-cars...” The alternative rock band, British Sea Power (now Sea Power) received recognition at the 2020 BAFTA for Best Music for their work on Disco Elysium. The music starts as the game—the player character wakes up in a trashed hostel with a severe hangover and no memory of his own identity. And later, in a conversation, he speaks to the city Revachol and it says, “I AM LA REVACHOLIÈRE. I AM THE CITY.”

Developed by ZA/UM

Game released: 2019



https://en.wikipedia.org/wiki/Disco_Elysium

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Fable I & II – A Medley

Composed by Danny Elfman and Russell Shaw, arr. Alex Tompkins

The Fable series of action role-playing games was developed by Lionhead Studios (now closed) and published by Xbox Games Studios. The story takes place in the fictional nation of Albion, and begins in a setting that resembled Medieval Britain. With time progressing through each game, Fable II has advanced to an era similar to that of the Age of Enlightenment. Music by the inimitable Danny Elfman, and Russell Shaw, it brings the magic and wonder, urging you to take on quests and develop your Hero, in good or evil.

Developed by Lionhead Studios

Game released: Fable I - 2004



[https://en.wikipedia.org/wiki/Fable_\(video_game_series\)](https://en.wikipedia.org/wiki/Fable_(video_game_series))

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Celeste – Quiet and Falling

Composed by Lena Raine, arr. Chris Carter

In the immersive platform game Celeste, the player controls Madeline, a young trans woman with anxiety and depression who aims to climb Celeste Mountain, a feat that brings her face-to-face with characters including a personification of her self-doubt. Madeline’s perilous journey takes makes a huge impression on the player —

I’m at the bottom of the ocean.
I can’t see anything in any direction.
It’s claustrophobic, yet I feel exposed.
I remember feeling normal.

But now it feels just out of reach, no matter what I try.

—thanks in a large part due to Lena Raine’s immersive scored which won the ASCAP scored of the year in 2018.

Developed by Maddy Makes Games

Game released: 2018



[https://en.wikipedia.org/wiki/Celeste_\(video_game\)](https://en.wikipedia.org/wiki/Celeste_(video_game))

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Prey – Symphonic Suite

Composed by Mick Gordon, arr. Oscar Denihan

An alternate-reality science fiction immersive sim game, Prey was developed by Arkane Austin and published by Bethesda Softworks in 2017. With a strong political setting where the Soviet Union works in secret with the United States, you play Morgan Yu, a human aboard a space station who has to defeat hostile aliens known collectively as the Typhon. Mick Gordon, though famous for Doom, delivered soundtrack that perfectly complements the psychological space adventure. As Gordon describes it, “[my] work considers the role of music as a translation of the world in which it exists rather than a simple accompaniment.”

**Developed by Arkane Austin/Bethesda
Softworks**

Game released: 2017



[https://en.wikipedia.org/wiki/Prey_\(2017_video_game\)](https://en.wikipedia.org/wiki/Prey_(2017_video_game))



Stardew Valley - Medley

Composed by Concerned Ape (Eric Barone), arr. Anni Movsisyan

Released in 2016, Stardew Valley is a simulation role-playing game developed by Eric “ConcernedApe” Barone. Players take over a dilapidated farm and take on activities such as growing crops, raising livestock, mining, and foraging, selling produce, and socializing with the townspeople. The Stardew Valley Official Soundtrack is composed by ConcernedApe, and critics highlighted the game’s music, characters, and relaxing qualities.

Developed by Concerned Ape
Game released: 2016



https://en.wikipedia.org/wiki/Stardew_Valley

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Final Fantasy IX – Quina’s Travelogue

Composed by Nobuo Uematsu, arr. Clive Clifford-Frith

Each character in FFIIX is driven by a personal, noble quest. For Quina Quen this means travelling the world to eat all the food and learn frog recipes. Quina looks like a blue Lickitung with giant cutlery. We begin in the quiet swamp of his/her home, Qu’s Marsh. S/he bounces mightily onto the scene, joins the party and begins a journey across the world map, arriving at the remote, windswept mountaintop hamlet of Condie Petie. There s/he must enter into a solemn marriage ritual to be allowed to pass on over the mountain (the first agender wedding in VG history??). Once free to continue, the party acquires an airship and lifts off! We hear Quina’s theme return at a jungle tempo aboard the airship and imagine her/him bouncing happily into the sunset.

Developed by Square Enix

Game released: 2000 (original title 1987)



https://en.wikipedia.org/wiki/Final_Fantasy_IX

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Dragon Age Inquisition – Title Theme

Composed by Trevor Morris, arr. Mark Choi

The third major game in the franchise, Dragon Age Inquisition is a 2014 action role-playing game developed by BioWare and published by Electronic Arts. In the beginning, a massive explosion creates a hole in the Veil—the metaphysical boundary between the physical world and the Fade, the world of spirits and demons, and the player is the only survivor. Though with a mark on their hand capable of closing rifts that have sprung in the Veil, the player has no memory of what happened. The music is immediately inspiring and sets the tone for the game—epic!

Developed by Bioware/EA

Game released: 2014 (original title 2009)



https://en.wikipedia.org/wiki/Dragon_Age:_Inquisition

PRIDE IN GAMING



Minecraft - Pigstep

Composed by Lena Raine, arr. Lucy Gossip

A sandbox game developed by Mojang Studios, Minecraft is *the* bestselling game in history. The blocky world, protagonists and mobs are familiar to many who've spent countless hours exerting their creativity and personal playing styles. 'Pigstep' is one of songs available as a music disc in-game that was added in the 2020 Nether update. As Lena Raine herself described it on Twitter, "I don't have any cool insight on the title, it's just dubstep for piglins." You might want to stand up and dance when the drop hits.

Developed by Mojang Studios

Game Released: 2011



<https://en.wikipedia.org/wiki/Minecraft>

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League of Lesbians

Composed by Riot Games Inc., arr. Zoe Drake

League of Legends, LoL or League, is a 2009 multiplayer online battle arena game developed and published by Riot Games. It is a free-to-play model with in-game character purchases.

League has received a chestful of accolades, including Best Esports Games for five years. With a haunting opening driven by vocals, the medley finds a rhythmic energy sneaking in to drive the fight on, embodying our heroines Scorn of the Moon—Diana and Solar and Lunar Eclipse Leona.

Developed by Riot Games

Game Released: 2009



https://en.wikipedia.org/wiki/League_of_Legends

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Hades - Medley

Composed by Darren Korb, arr. Harry George

Hades is the latest offering from Supergiant Games with Hades II just announced. This dungeon explorer mashup of Greek mythology and Anime-influenced animation will have you completely immersed in the protagonist Zagreus's struggle. Winning no fewer than 19 awards including game of the year, Hades will undoubtedly go down in gaming history. From its razor-sharp script, voice acting and innovative non-linear storytelling, to, of course, it's thrilling heavy rock/Greek music score, Hades is one game you do not want to miss.

Developed by Supergiant Games

Game Released: 2020



[https://en.wikipedia.org/wiki/Hades_\(video_game\)](https://en.wikipedia.org/wiki/Hades_(video_game))

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Musicians of the LVGO

Conductor: James Keirle

Vocal Soloist: Ash Howard

Violin

Lucy Gossip*
Rebecca Gleave
Ash Howard
Amanda Kersen
Melanie Wong
Juliet Hutcheson*
Natalie Beran
Anisa Culling
Navina Nallamuthu
Yasmin Parsons
Arthur Scamell

Viola

Liv Pearson*
Andy Coustik-Deal
Zoë Drake
Laura Gorden
Gemma Kappala-Ramsamy
Yen Ooi

Violoncello

Stephanie Harris*
Clive Clifford-Frith
Leigh Collier
Gregory Hawkes
Harriet Read
Emily Reader

Double Bass

Peter Selves

Guitar

Tommy Au

Bass Guitar

Oscar Denihan

Harp

Irantzu Agirre Arrizubieta

“*” Denotes section leader



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Musicians of the LVGO

Continued

Keyboards

Richard Osborne

Flute/Piccolo

Barbie Ngobi*
Jenn Sambridge
Nicola Osborne

Oboe/Cor Anglais

Rikk Villacarlos*
Erika Krish

Clarinet

Galen Woltkamp-Moon*
Sandor Sas

Saxophones

Victoria Capaldi*
Antoni Marianski

Bass Clarinet

Sophie Crump*

Bassoon

Judith Thei*
Charlotte Barnes
Laila Woozeer

Horns

David Aylmer*
David Fisher
Xavier Delamotte
Perdi Andrew
Niall Richards

Trumpets

Peter Horner*
AJ O'Connell
Deb Browne

Trombones

Jonathan Robson*
Henry Jones
Joe Hammond
Louis James

Tuba

Lea Hart

Percussion

Alex Parry*
Chris Carter
Joanna Cheng
Tina Torbey

“*” Denotes section leader



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Thank you!

Thank you so much for attending our concert today and we hope you loved it!

If you haven't already, please join our mailing list at www.lvgo.co.uk to keep updated with our future events.

We would also like to thank Logan Hall, Out Making Games, our wonderful arrangers, our performers and the LVGO trustee board, without all of whom, this concert would not have been possible.

We look forward to seeing you next time on November 11th at Woolwich Works!

The LVGO



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